

# Gulf Wars Art/Sci Champions Battle

---

## Overview

### Kingdom Roles

The roles for each kingdom will be determined by being a principal war kingdom or non-principal kingdom. The 4 principal kingdoms on the treaty have all agreed to continue with this style of competition. Each treaty Kingdom will send 5 art/sci entries and up to 2 alternate entries. We ask for at least ten judges from each principal kingdom. Each Kingdom's entries will be placed in a numbered group.

- **Principal Kingdoms**

- Entries (5 per principal kingdom)
- Judges (10 from each kingdom)

- **Non-Principal Kingdoms**

- Entries (1 entry per kingdom)
- Judges (if possible)

### Groups

Each numbered group will be comprised of entries from one of the principal kingdoms or the combined single entries of all non-principal kingdoms.

- Group 1: Ansteorra
- Group 2: Gleann Abhann
- Group 3: Meridies
- Group 4: Trimaris
- Group 5: Known World (all non-principal Kingdoms)

### Announcement of Entries

Prior to the war, preferably at least 30 days prior, each KMoAS will share the titles and categories of their entries with the other principle KMoAS officers from the treaty kingdoms. These entry titles and categories will be used to help entice and draft judges who may have an interest in a particular field.

Sending to KMoAS of other Kingdoms

- Social Media announcements
- Simple spreadsheet for easy cut and paste

# Judging

## Judge Pre-Registration

We will allow Laurels and other individuals specifically sponsored by Laurels to pre-register as judges for specific entries. Each entry will have 2-3 judges, all from outside of their kingdom. No entry will be reviewed by a judge from the entrant's home kingdom. This allows for entirely new and external commentary and judging by reviewers who are less likely to know the entrant.

- Spreadsheet: record each entry and pre-registered judge name, SCA name, contact info and kingdom
- Judging Slots: 2-3 per entry

## Judging Meeting

At the beginning of the Gulf Wars Arts and Sciences Champions Battle, all judges will assemble in the hall for instruction, collection of forms and to fill remaining judging slots.

- Assigning remaining judging slots
- Reminders of Behavior for Judges
- Reminders of Judging Guidelines

## Tabulation and Champion Selection

### Scoring

- Tabulation of scores will be an average of all scores awarded to an entry by judges. This may be an average of two, three or, occasionally, four scores.
- Outlier scores or scores that have more than 4 full points of disagreement between judges will automatically be reviewed by judges. If a particular judge is scoring too harshly, they will be spoken with. In the case that the KMoAS staff running the Champions Battles disputes a particular judging sheet by at least 50%, it will be removed from consideration and another judge will be found for review.

## Champions

- Group Champions and Selection
  - The entry with the highest average score per group will be named group Champion and will be advanced to the final selection round.
- Grand Champion and Selection
  - The 5 Group Champion entries will each be assigned a host to explain the piece or answer questions during the final round. Every attempt will be made to find someone who judged the piece or who is thoroughly versed in the displayed art to make this presentation.
  - The Royals of the Known World will select the Grand Champion from the five Group Champions. Each voting royal and their vote will be recorded in case any royalty or entrant or war staff has later questions about the final Grand Champion selection. This list may be discarded after the end of the war.

- Group Champions will be provided with a basket/bag and prizes. Every kingdom provides five similar items for the five kingdom baskets.
- The Grand Champion will be provided with a prize basket. Every kingdom will provide one nicer item for the grand champion basket/bag.
- Changes to the prizes awarded and which kingdom is responsible for each portion of prizes can be easily changed by agreement of the majority of the principal kingdoms. This is meant to be a fluid process so accommodations and changes may be easily made from year to year based on any important factors.

## Prizes for Champions and Judges Brunch

### Prizes

- Entrants
  - All entrants will be provided with a thank you note, and Champions token coin dated with the year of their entry.
- Group Champions
  - Group Champions will be provided with a basket/bag and prizes. Every kingdom provides five similar items for the five kingdom baskets.
- Grand Champion
  - The Grand Champion will be provided with a prize basket. Every kingdom will provide one nicer item for the grand champion basket/bag.
- Changes to Prizes
  - Changes to the prizes awarded and which kingdom is responsible for each portion of prizes can be easily changed by agreement of the majority of the principal kingdoms. This is meant to be a fluid process so accommodations and changes may be easily made from year to year based on any important factors.

## Food and Beverage

- Brunch
  - Brunch will be provided for all judges who judge at least one entry and to the desk staff of the Champions Battle. All remaining food and drink will be open to the populace once judging concludes.
  - The hosting Kingdom can rotate between kingdoms or be awarded to any Kingdom that has a group of cooks who are interested in creating the judges' brunch.
  - The Kingdom ministers will decide which group is responsible by February 1<sup>st</sup>.

## War Point

- As the 4 principal kingdoms each contribute an equal number of artisans and resources to the Art/Sci Champions Battle, the 2 Art/Sci war points will be split with one point awarded to each “side”. This ensures that no matter which combination of kingdoms forms an alliance, smaller kingdoms will not be held at a disadvantage based on a smaller pool of artisans and entrants.

## Schedule of the day

### Tuesday Evening-

The A&S Competitions Coordinator (the Gleann Abhann KMoAS or a designated individual) will check the hall for tables, chairs, and set up registration tables if necessary.

### Wednesday

7am- Registration table set up. Coffee/tea setup.

Entrant Setup: 8:00 – 9:30 am

Judges Meeting: 9:30 am

Judging: 10:00 am – 1:00 pm

Performing Arts Judging – 10:00

Entrants may perform a second time during public viewing.

Judging sheets deadline -- 1:00

Artisan Consultation 1:00 – 2:00 pm

Hall open to public viewing 1:00 – 3:00 pm

Crowns choose the Grand Champion 1:00 – 2:30

Prize winners announced – 2:30

Display pick-up 3:00 – 4:00 pm

## **Year One: 2018: An Example**

Gulf Wars inter-kingdom Art/Sci Champions competition featured the following entries and champions. Each entrant received a commemorative hand struck coin, thank you note and swag bag. Each group champion received a prize basket with prizes donated from the principal kingdoms. The Grand Champion received a gigantic basket that made her cry (with delight). Entrants were divided into 5 groups by kingdom affiliation. Each was judged by 2-3 judges not of their kingdom to receive external feedback to augment what they had already received in kingdom. Judges were instructed to look for the best and provide the best suggestions for improvement and enrichment. Each group had a champion chosen by highest overall score in their group. The grand champion was chosen by the queens and princesses of the principal kingdoms at the war from the pool of 5 group champions. Each of those 5 entries had a Laurel or established artisan beside the entry so that questions could be answered about the entries. This worked very well and improved royal involvement.

### **Group 1 Ansteorra**

---Timur Borte: 15th C shoes and pattens  
---Aibhilin inghean Dabhidh: 16th C Dances (Music composition)  
---Deanna della Penna: An icon in the Russian Style: St.Luke Painting the Virgin  
---Rene D'Amours: English sonnet  
---Martin Malone: The strategies of defense with a single sword  
---Aurelia Yverneau (Alt): Development of Pre-seveteenth century spectacles alternate  
---Elene Kirchenknopf: Pattern Darned German Hemd  
GROUP 1 CHAMPION: Aibhilin inghean Dabhidh: 16th C Dances (Music composition)

### **Group 2: Trimaris**

---Franca Donato: 16th century Italian flag fan  
---France Donato: Teaching display on 16th century italian purse varieties  
---Robert the Bald: 15th century Italian Folding Chair  
---Glavdos: Period cosmetics  
---Matthias von Greifsborg: 14th century French preserved oranges  
---Gocauo Ramiric: Yuan Dynasty Mongolian Paiza- metalworking (alternate)  
GROUP 2 CHAMPION: Glavdos: Period cosmetics

### **Group 3: Gleann Abhann**

---Emma del Trees: Warp Weighted Loom  
---Fronicka van Wiedewelt: 16th Century German Women's Bag  
---Cecilia Augustina: Creation of Deer and Sheep Parchment using Medieval Techniques  
---Jam Ricarediz: Crucifixion Scroll based on a 14th Century French Missal  
---Lady Abe Atsuko: Momoyama Era Chawan (Tea Bowls)  
GROUP 3 CHAMPION: Fronicka van Wiedewelt: 16th Century German Women's Bag

### **Group 4: Meridies**

---Korinna Ospreygeneia: Period Production of Roman Concrete  
---Lote Winterborn: 16th Century Swiss Dress  
---Caristiona bhan: Lonne Hede inspired tablet woven trim  
---Sophia Berkeley: Bead Period VII: Scandinavian Festoon  
---Thomas Blackmoore: Canisters from the Mary Rose  
GROUP 4 CHAMPION: Thomas Blackmoore: Canisters from the Mary Rose champion

### **Group 5: Non-Principle Kingdoms**

---Northshield- Leona Talbot: 16th century izcik tile  
---Ealdormere- Lucia de Moronza: knitted relic bag  
---East- Ellice de Valles: medieval pleasure garden  
---Calontir- Sgabello chair  
---Atlantia- cataldo querini: repousee bestiary panels  
---Midrealm- Gregory Bryant: 16th c english portrait miniature in setting  
---Aethelmearc- Otto Boese: 15th century bollock dagger  
GROUP 5 CHAMPION: East- Ellice de Valles: medieval pleasure garden

**GRAND CHAMPION:** Fronicka van Wiedewelt: 16th Century German Women's Bag